

# FIRE: A Dataset for Feedback Integration and Refinement Evaluation of Multimodal Models

Pengxiang Li<sup>1,2\*</sup> Zhi Gao<sup>2,3\*</sup> Bofei Zhang<sup>2\*</sup> Tao Yuan<sup>2</sup> Yuwei Wu<sup>1</sup>✉  
 Mehrtash Harandi<sup>4</sup> Yunde Jia<sup>1</sup> Song-Chun Zhu<sup>2,3,5</sup> Qing Li<sup>2</sup>✉  
<sup>1</sup>Beijing Institute of Technology <sup>2</sup>Beijing Institute for Artificial General Intelligence  
<sup>3</sup>Peking University <sup>4</sup>Monash University <sup>5</sup>Tsinghua University  
[mm-fire.github.io](https://github.com/mm-fire)

USER	LLaVA	FIRE	GPT-4V	Question	Initial Response	Feedback	Refined Response
<p>Which kind of vehicle is waiting for the traffic light?</p> <p>The vehicles look like typical vehicles used for personal transport. The vehicles are motorcycles.</p> <p>Motorcycles are not correct. <b>Look again at the structure and features of the vehicles, such as the number of wheels and the body shape.</b></p> <p>Upon reevaluating the image, the vehicles are indeed motorcycles.</p> <p>Considering the feedback about wheels and body shape, <b>the vehicles have four wheels and a enclosed body structure.</b> The vehicles are cars.</p> <p>Considering the feedback and looking more closely, the vehicles have four wheels and enclosed bodies, which are typical of another common type of personal vehicle. The vehicles are cars.</p>	<p>What do you see in this image?</p> <p>A sign with a red circle and a slash over a skateboard symbol, indicating that skateboarding is prohibited.</p> <p>Enhance your response by <b>specifying the exact text.</b> Mention <b>background details.</b></p> <p>The sign has a specific text under the skateboard symbol that reads "SKATEBOARDS SEC. 3.02 P.C. FINE \$76.00". The sign is attached to a pole and there is a building in the background.</p> <p>The sign prohibits skateboarding and is attached to a pole. It features a red circle and slash over a skateboard symbol. Below symbol, there is text that reads <b>"No Skateboarding"</b> and "SEC. 30.2 C.F. Fine \$76.00". Background includes a building and a <b>clear blue sky.</b></p> <p>The sign in the image has a universal "No" symbol over a black silhouette of a skateboard, indicating no skateboarding allowed. It is mounted on a gray pole. Below the symbol, there is text that mentions a section of a code and a fine amount.</p>	<p>Find the area of the rhombus. A:38 B:84 C:168 D:336</p> <p>12 ft and 7 ft are the lengths of the sides of the rhombus, not realizing these are the diagonals. The answer is B:84</p> <p>There's a <b>mistake about what these measurements represent.</b> In addition, the area can be calculated using the lengths of the <b>diagonals, not the sides.</b></p> <p>The diagonals are 12 ft and 7 ft. The area of a rhombus is calculated by multiplying the lengths of the two diagonals. The area of the rhombus is: Area = Diagonal 1 x Diagonal 2, Area = 12 ft x 7 ft, Area = 84 sq ft. The correct answer is B: 84.</p> <p><b>12 ft and 7 ft are the half of the diagonals.</b> The area is calculated as half the product of its diagonals. Thus, The answer is C:168</p> <p>Recalculate carefully this time, using the correct formula and ensuring the multiplication and division are done accurately. The answer is C:168</p>					

Figure 1: The comparison of the **feedback-refining** capability among different models. While the original LLaVA hardly improves its responses, our model trained on FIRE can effectively integrate the user feedback and produce much better responses, which are closer to those of GPT-4V.

## Abstract

1 Vision language models (VLMs) have achieved impressive progress in diverse  
 2 applications, becoming a prevalent research direction. In this paper, we build  
 3 FIRE, a feedback-refinement dataset, consisting of 1.1M multi-turn conversations  
 4 that are derived from 27 source datasets, empowering VLMs to spontaneously  
 5 refine their responses based on user feedback across diverse tasks. To scale up  
 6 the data collection, FIRE is collected in two components: FIRE-100K and FIRE-  
 7 1M, where FIRE-100K is generated by GPT-4V, and FIRE-1M is freely generated  
 8 via models trained on FIRE-100K. Then, we build FIRE-Bench, a benchmark  
 9 to comprehensively evaluate the feedback-refining capability of VLMs, which  
 10 contains 11K feedback-refinement conversations as the test data, two evaluation  
 11 settings, and a model to provide feedback for VLMs. We develop the FIRE-  
 12 LLaVA model by fine-tuning LLaVA on FIRE-100K and FIRE-1M, which shows  
 13 remarkable feedback-refining capability on FIRE-Bench and outperforms untrained  
 14 VLMs by 50%, making more efficient user-agent interactions and underscoring the  
 15 significance of the FIRE dataset.

\*Equal contribution. ✉ Corresponding author.

# 1 Introduction

Vision language models (VLMs), such as LLaVA [32], GPT-4V [39], and Gemini [46], have demonstrated remarkable progress across various tasks [54, 30, 9] by integrating large language models (LLMs) [48, 20] with visual encoders [12, 42]. However, VLMs can sometimes produce undesirable outputs, possibly due to omitting important details in images or misunderstanding the instructions, which prompts the need for the **feedback-refining** capability beyond the normal instruction-following ability. This capability enables VLMs to spontaneously refine their responses based on user feedback, as depicted in Fig. 1, enhancing the efficiency and smoothness of interactions between users and visual assistants.

In doing so, we build FIRE, a dataset for Feedback Integration and Refinement Evaluation of VLMs. FIRE is composed of 1.1M high-quality multi-turn feedback-refinement conversations, derived from 27 source datasets across a wide range of tasks, such as visual question answering [15], image captioning [7], OCR reasoning [38, 43], document understanding [17], math reasoning [34], and chart analysis [36]. To scale up the data collection, FIRE is collected in two stages. In the first stage, we randomly sample  $\sim 100\text{K}$  image-instruction-response triplets from data sources. We use each triplet to instruct GPT-4V to simulate a dialogue between a student and a teacher: the student answers the question and the teacher provides feedback to help the student improve its answer. We filter out generated low-quality conversations, such as those with too many turns or no improvement, rendering 100K high-quality feedback-refinement conversations, named FIRE-100K. In the second stage, we fine-tune two LLaVA-NeXT [31] models on FIRE-100K: one is trained as a student to refine its answer with the feedback, and the other is trained as a teacher to generate feedback for the student’s answer. We simulate dialogues between the student and the teacher models using  $\sim 1\text{M}$  data points from the sources, rendering a split named FIRE-1M. In this case, the full FIRE dataset consists of 1.1M feedback-refinement conversations in two splits FIRE-100K and FIRE-1M.

To comprehensively evaluate the feedback-refining capability of VLMs, we build FIRE-Bench that has 11K feedback-refinement conversations derived from 16 source datasets, including 8 seen datasets (test splits) from FIRE-100K and FIRE-1M, as well as 8 new datasets from recently-proposed popular multimodal benchmarks. Using FIRE-Bench, we design two evaluation settings: fixed dialogues and free dialogues. In fixed dialogues, we compare the model’s refined response with ground truth in the generated conversations in FIRE-Bench, given a fixed dialogue history. In free dialogues, we let the model freely interact with a teacher model about instructions in FIRE-Bench, and test how fast & how much the model can improve its answers based on the feedback provided by the teacher model.

We develop FIRE-LLaVA by fine-tuning LLaVA-NeXT [31] on FIRE-100K and FIRE-1M. The evaluation results on FIRE-Bench show that FIRE-LLaVA exhibits significant improvements based on feedback in conversations, exceeding the original LLaVA-Next model method by 50%. These results underscore the significance of FIRE-100K and FIRE-1M in enhancing feedback integration, while FIRE-Bench provides an evaluation platform to analyze refinements. We expect that FIRE could motivate future exploration for the feedback-refining capability of VLMs.

In summary, our contributions are three-fold. (1) We introduce FIRE, a dataset containing 1.1M feedback-refinement conversations across a wide range of tasks, where 100K data is generated by GPT-4V and 1M data is freely generated by simulating dialogues between student and teacher models. (2) We introduce the FIRE-Bench benchmark, composed of 11K conversations and a teacher model, providing comprehensive evaluations for the feedback-refining capability in two settings: fixed dialogues and free dialogues. (3) We develop FIRE-LLaVA, an advanced VLM that could improve its responses based on feedback, making efficient interaction between users and VLMs.

## 2 Related Work

### 2.1 Vision Language Models

Building open-source VLMs to compete with closed-source models like GPT-4V [39] and Gemini [46] is a hot research topic. BLIP [24, 23] and Flamingo [1] are pioneering models that combine LLMs with visual encoders to enhance cross-modal understanding and reasoning abilities. LLaVA [32],

66 InstructBLIP [11], and MiniGPT4 [54] develop the instruction tuning ability of VLMs by introducing  
 67 a large number of instruction-response pairs. Along this way, some work focuses on the visual  
 68 grounding ability of VLMs, such as Kosmos-2 [41], MINI-GPTv2 [5], and Qwen-VL [3], improving  
 69 the region understanding for VLMs. InternVL [9] and mini-Gemini [26] develop powerful visual  
 70 encoders for high-resolution images, and CuMo adopts a mixture-of-experts (MOE) architecture to  
 71 better manage diverse data. Compared with existing VLMs, our FIRE-LLaVA has a more powerful  
 72 feedback-refining capability across diverse tasks, which can spontaneously refine responses based on  
 73 user feedback, leading to efficient and smooth interaction with users.

## 74 2.2 Vision-Language Data Generation

75 Recent attention has increasingly focused on synthesizing vision-language data. The ShareGPT4V  
 76 dataset [7] leverages GPT-4V to generate 1.2M image-text pairs with detailed descriptions, leading to  
 77 better alignments. LLaVA-Instruct-150K [32] is a general visual instruction tuning dataset that is  
 78 constructed by feeding captions and bounding boxes to GPT-4. After that, many efforts have been  
 79 made to enhance the data diversity of instruction tuning data. LLaVAR [52], MIMIC-IT [22], and  
 80 SVIT [53] further scale up it to 422K, 2.8M, and 4.2M, respectively. InternLM-XComposer [51]  
 81 produces interleaved instruction and image data, enabling advanced image-text comprehension and  
 82 composition. Mini-Gemini [26] and ALLaVA [4] use GPT-4V to exploit visual information and  
 83 generate high-quality instruction data. LRV-Instruction [29] creates both positive and negative  
 84 instructions for the hallucinating inconsistent issue. A recent work DRESS [8] collects 66K feedback  
 85 data and trains VLMs for the feedback-refining capability. Different from DRESS that only uses data  
 86 from LLaVA-Instruct-150K, our feedback-refinement data is from richer sources (27 datasets) across  
 87 more tasks (math reasoning, chart understanding, and OCR *etc.*). Moreover, FIRE has significantly  
 88 more data than DRESS (1.1M *v.s.* 66K), where 1M data is freely produced via dialogues of student  
 89 and teacher models, leading to significant data expansion but a similar cost of data generation.

## 90 2.3 Feedback Learning in Multimodal Models

91 Learning from feedback is a promising research direction, playing an important role in human-robot  
 92 interaction [27, 10]. Existing feedback learning methods can be roughly divided into two categories:  
 93 planned feedback learning and impromptu feedback learning. Planned feedback learning updates  
 94 models based on user feedback, and thus can generalize to new data but cannot provide refined  
 95 responses immediately. CLOVA [14] and Clarify [21] are representative methods that automatically  
 96 collect data to learn new knowledge. LLaVA-RLHF [45] collects human preference and trains  
 97 VLMs via reinforcement learning. Impromptu feedback learning can immediately refine responses  
 98 but have less generalization since they usually do not update models, which is widely studied in  
 99 LLMs [2, 25, 47]. Liao *et al.* [28] use VLMs themselves as verifiers that produce feedback to correct  
 100 recognition results. DRESS [8] generates helpfulness, honesty, and harmlessness responses via  
 101 impromptu feedback learning. Different from DRESS, we improve the correctness and details of  
 102 responses via impromptu feedback learning across diverse tasks.

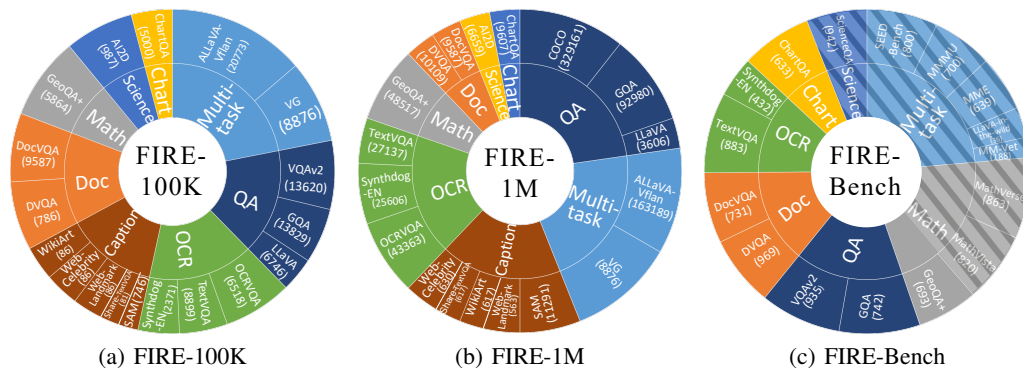


Figure 2: Data sources in FIRE. Shaded are new data sources in FIRE-Bench.

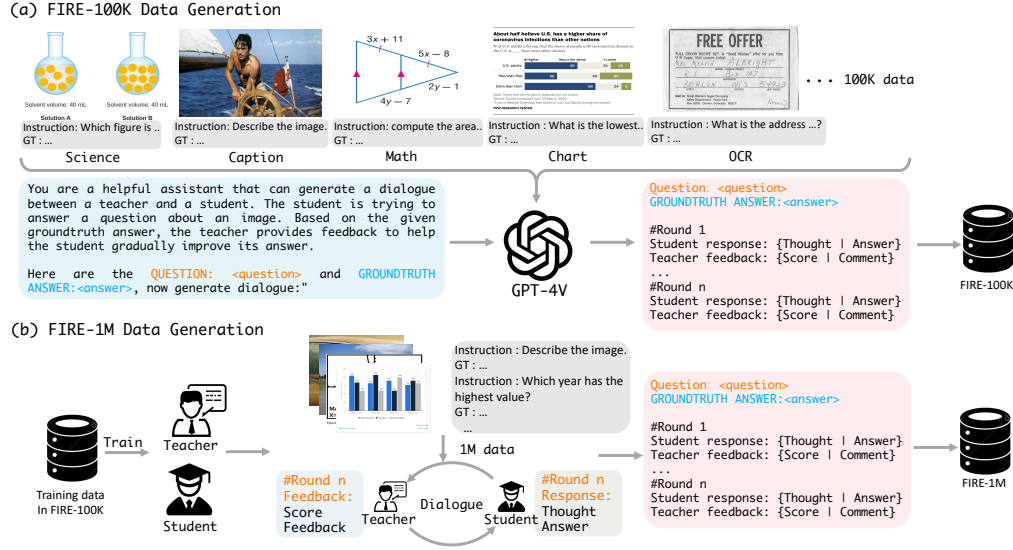


Figure 3: The pipeline to create FIRE-100K and FIRE-1M data.

### 3 Feedback Integration and Refinement Evaluation (FIRE)

This section presents the FIRE dataset, outlining its task definition, data collection methodology for FIRE-100K and FIRE-1M, and the creation of FIRE-Bench. Finally, we provide an analysis of FIRE.

#### 3.1 Task Definition

**Data Sources** To enhance the diversity and comprehensiveness of our dataset, we compile more than 1.1M image-instruction-response triples from 27 source datasets, being used to generate FIRE-100K, FIRE-1M, and FIRE-Bench, as shown in Fig. 2. These datasets cover tasks including visual question answering, image captioning, complex reasoning, OCR, chart/table/document analysis, math problems, science question answering *etc.*

**Data format.** We formulate our data as  $\{I, q, gt, \{r_i, f_i\}_{i=1}^n\}$ , where  $I$  denotes the image,  $q$  is the instruction,  $gt$  is the ground truth answer, and  $\{r_i, f_i\}_{i=1}^n$  corresponds to the conversations in  $n$  turns. In the  $i$ -th turn,  $r_i$  is the response from VLMs, composed of the thought (how to refine the response based on feedback) and a new answer;  $f_i$  is the feedback, involving a score  $a_i$  (0-10) for the response  $r_i$  and textual comments.

#### 3.2 FIRE-100K

We feed images, instructions, ground truth answers from 18 datasets, and a designed textual prompt to GPT-4V that generates high-quality feedback-refinement conversations in a one-go manner, as shown in Fig. 3 (a). We ask GPT-4V to play two roles: a student and a teacher, and generate a conversation between the two roles, where the student’s responses are improved by incorporating feedback from the teacher. After generation, we filter out low-quality conversations with no score improvements or more than 6 turns, since we expect that VLMs could learn to quickly and efficiently improve their responses from our data. Finally, we obtain 100K conversations, shown in Fig. 2(a).

#### 3.3 FIRE-1M

We use FIRE-100K to fine-tune LLaVA-Next [31] and obtain two models: FIRE100K-LLaVA and FD-LLaVA, which are used to act as the student and the teacher, respectively (training details are shown in Sec. 4). We sample 1M data from 18 source datasets and generate feedback-refinement conversations via the following steps, as shown in Fig. 3 (b). (1) We feed an image and instruction to the student that generates a response. (2) We feed the image, instruction, ground truth answer, and the response to the teacher that generates feedback. If the score  $a$  in the feedback  $a \geq 8$  or the number of turns exceeds 3, we stop the conversation; otherwise, go to step (3). (3) We feed the feedback to the

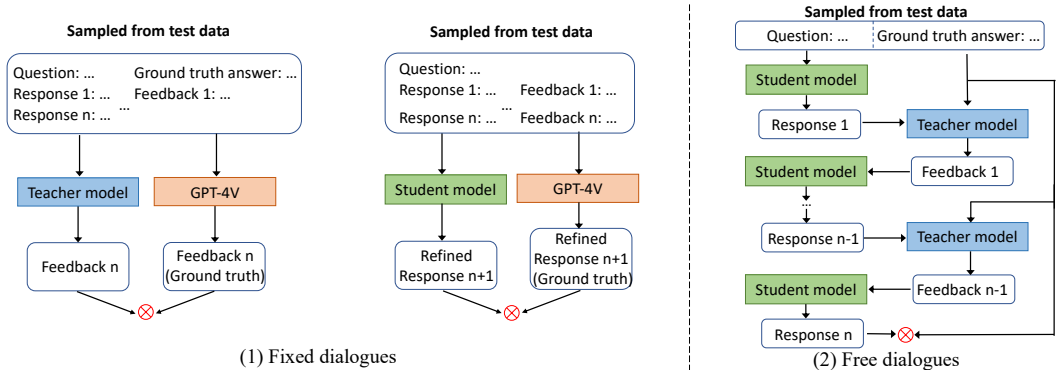


Figure 4: We use two settings to evaluate student and teacher models.

133 student that generates a refined response and go back to step (2). Finally, we obtain 1M data, shown  
 134 in Fig. 2(a)

### 135 3.4 FIRE-Bench

136 To comprehensively evaluate the feedback-refining ability of VLMs, we introduce FIRE-Bench,  
 137 containing 11K high-quality feedback-refinement conversations. As shown in Fig. 2(c), FIRE-Bench  
 138 is derived from 16 source datasets, including 8 seen datasets (test splits) from FIRE-100K and FIRE-  
 139 1M, as well as 8 new datasets from recently-proposed popular multimodal benchmarks, which is used  
 140 to evaluate the generalization of the feedback-refining ability across different types of tasks. Similar  
 141 to FIRE-100K, we sample 11K examples from the data sources and prompt GPT-4V to generate the  
 142 feedback-refinement conversations.

#### 143 3.4.1 Evaluation Settings

144 We design two evaluation settings: fixed dialogues and free dialogues to evaluate the performance of  
 145 the student and teacher models, as shown in Fig. 4.

146 **Fixed Dialogues.** In fixed dialogues, we evaluate whether the student and teacher models can  
 147 generate appropriate responses and feedback given the conversation history, and their performance is  
 148 evaluated by being compared with GPT-4V generated feedback and response, using the BLEU [40]  
 149 and CIDEr [49] metrics to measure the textual alignment. For the predicted score  $\hat{a}_i$  in feedback, we  
 150 regard the score  $a_i$  generated by GPT-4V as the ground truth and adopt *mean absolute error (MAE)*:  
 151  $MAE = \frac{1}{K} \sum_{k=1}^K |a_k - \hat{a}_k|$ , where there are  $K$  test data totally. The teacher model may fail to  
 152 follow instructions and does not generate a score in feedback for some cases. Here, we simply set  
 153  $|a_i - \hat{a}_i| = 10$  for these cases.

154 **Free Dialogues.** We use a student model and a teacher model to perform free dialogues, and evaluate  
 155 how fast and how much the student model can improve its answers based on the feedback from the  
 156 teacher model. The stopping condition for dialogues is that the obtained scores from the teacher  
 157 model do not increase or exceed a pre-defined threshold (we set 8 in experiments).

158 We introduce four metrics: average turn (AT), average dialogue refinement (ADR), average turn  
 159 refinement (ATR), and refinement ratio (RR) for free dialogues.

160 (1) *Average Turn (AT)*. The AT metric evaluates how fast a VLM could achieve a satisfactory result  
 161 based on feedback. We measure the number of turns  $n_k$  in the conversation to solve the  $k$ -th data,  
 162 where VLMs refine their responses until the obtained score exceeds the pre-defined threshold. We set  
 163 a punishment number as  $p = 10$ , the maximum number of turns as  $n_{max} = 5$ . If VLMs fail to obtain  
 164 a satisfactory score in  $n_{max}$  turns, then  $n_k = p$ . For clearer comparisons with baseline models (e.g.,  
 165 the original LLaVA-Next model), we normalize it according to the AT of the baseline model,

$$AT = \frac{1}{K} \sum_{k=1}^K n_k / T_{baseline}, \quad (1)$$

166 where  $T_{baseline}$  is the average turn of the baseline model. A smaller value of AT means better  
 167 performance.

168 (2) *Average Dialogue Refinement (ADR)*. The ADR metric evaluates how much knowledge VLMs  
 169 could learn from feedback in a dialogue. In solving the  $k$ -th data, we use  $a_{k,1}$  to denote the obtained  
 170 score for the initial response, and use  $a_{k,n_k}$  to denote the obtained score for the response in the final  
 171 turn. ADR averages the score improvements of each conversation as

$$ADR = \frac{1}{K} \sum_{k=1}^K a_{k,n_k} - a_{k,1}. \quad (2)$$

172 A larger value of ADR means better performance.

173 (3) *Average Turn Refinement (ATR)*. ATR evaluates how much knowledge VLMs could learn from  
 174 feedback in one turn. ATR averages the score improvements in each turn of  $K$  samples as

$$ATR = \frac{1}{K} \sum_{k=1}^K \frac{1}{n_k - 1} (a_{k,n_k} - a_{k,1}). \quad (3)$$

175 A larger value of ATR means better performance.

176 (4) *Refinement Ratio (RR)*. RR measures the proportion of data that have a wrong initial response and  
 177 a correct final response (*i.e.*, how much data are corrected based on feedback), computed by

$$RR = \frac{1}{K} \sum_{k=1}^K \mathbb{1}_{a_{k,n_k} \geq 8} - \mathbb{1}_{a_{k,1} \geq 8}, \quad (4)$$

178 where  $\mathbb{1}_{a_{k,n_k} \geq 8}$  means if  $a_{k,n_k} \geq 8$ ,  $\mathbb{1}_{a_{k,n_k} \geq 8} = 1$ , and 0 otherwise. A larger value of RR means  
 179 better performance. Note that, for the  $k$ -th sample, if  $n_k = 1$ , we remove it from the  $K$  samples to  
 180 compute AT, ADR, ATR, and RR.

### 181 3.5 Dataset Analysis

182 We provide three key statistics: score, turn, and length, for the collected feedback-refinement  
 183 conversations. **Score.** We show the distribution of initial scores in Fig. 5(a), which reflects the starting  
 184 state of the conversation. They mainly fall in the interval [3, 8], showing that FIRE covers diverse  
 185 starting states of conversations. Improved scores per turn are shown in Fig. 5(b), which reflects  
 186 the learning effect. It ranges from [2, 8], similar to actual situations, where high improvements are  
 187 obtained in easy cases and small improvements are obtained in hard cases, showcasing the diversity of  
 188 data. Improved scores per dialogue are shown in Fig. 5(c), and the improvements in most cases are 5-7,  
 189 demonstrating the data quality of FIRE, where most data have obvious improvements, helping VLMs  
 190 to efficiently learn to improve their responses. The score distributions of FIRE-100K, FIRE-1M, and  
 191 FIRE Bench are not completely consistent, making the data more diverse. **Turn.** The turn distribution  
 192 of conversations is shown in Fig. 5(d). Most conversations have 2-4 turns, indicating an efficient  
 193 and concise feedback process. This measure suggests that most conversations reach a satisfactory  
 194 level of refinements. A small number of turns in FIRE informs VLMs to perform effective dialogues.  
 195 **Length.** The length distributions of responses and feedback are shown in Fig. 5(e) and Fig. 5(f),  
 196 respectively. Most responses or feedback are less than 100 words. It shows concise dialogues in  
 197 FIRE, aligning with real-world scenarios where users typically engage in brief exchanges rather than  
 198 lengthy discussions.

## 199 4 Model

200 Our model architecture has the same design as LLaVA-Next-8B [30] that uses CLIP [42] as a frozen  
 201 image encoder with a two-layer multi-layer perceptron vision-language connector. For the LLM  
 202 part, we use the same architecture as the LLaMA3-8B [37]. We use LLaVA-Next-8B to initialize the  
 203 VLMs and use LoRA to fine-tune the LLaVA-Next-8B for a student model and a teacher model.

### 204 4.1 Student Model

205 Given an  $n$ -turn conversation  $\{I, q, gt, \{r_i, f_i\}_{i=1}^n\}$ , we train a student model to fit responses  $r_i$  for  
 206  $i \geq 2$  using the cross-entropy loss,

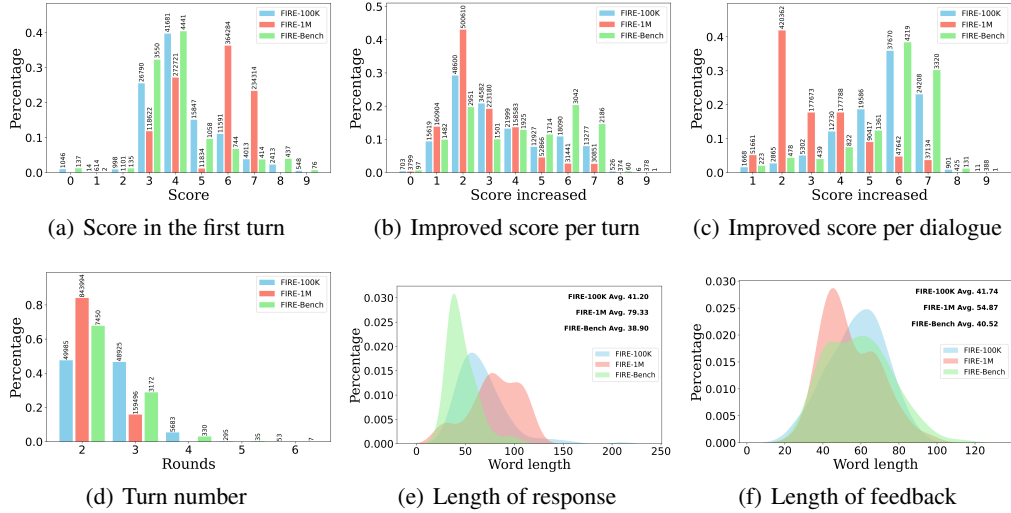


Figure 5: Data statistics on FIRE-100K, FIRE-1M, FIRE-Bench.

Table 1: Comparisons between LLaVA-Next-8B and FIRE100K-LLaVA on 10 benchmarks. Benchmark names are abbreviated for space limits. GQA [19]; VQAv2 [15]; VizWiz [16]; TextVQA [44]; SQA<sup>I</sup>: ScienceQA-IMG [35]; LLaVA<sup>W</sup>: LLaVA-Bench-in-the-wild [32]; MMB: MMBench [33]; MME<sup>P</sup>: MME Perception [13]; MME<sup>C</sup>: MME Cognition [13]; MM-Vet [50].

Method	GQA	VQAv2	VizWiz	TextVQA	SQA <sup>I</sup>	LLaVA <sup>W</sup>	MMB	MME <sup>P</sup>	MME <sup>C</sup>	MM-Vet
LLaVA-Next-8B	<b>65.9</b>	79.0	52.0	<b>69.8</b>	<b>77.3</b>	<b>78.5</b>	74.4	1546	331.4	<b>44.9</b>
FIRE-LLaVA	64.5	<b>80.9</b>	<b>54.3</b>	61.0	76.8	73.4	<b>79.3</b>	<b>1548</b>	<b>340.5</b>	38.3

$$\min \mathbb{E}_{(I,q,gt,\{r_i,f_i\}_{i=1}^n) \sim \mathbb{D}} \left[ - \sum_{i=2}^n \log P(r_i | I, q, \{r_j, f_j\}_{j=1}^{i-1}) \right], \quad (5)$$

where  $\mathbb{D}$  is the used dataset. We first use FIRE-100K as  $\mathbb{D}$  to train a student model FIRE100K-LLaVA, then use all training data (FIRE-100K and FIRE-1M) to train a final student model FIRE-LLaVA.

## 4.2 Teacher Model

Given a  $n$ -turn conversation  $\{I, q, gt, \{r_i, f_i\}_{i=1}^n\}$ , we train a teacher model to fit the feedback  $f_i$  for  $i \geq 1$  using the cross-entropy loss,

$$\min \mathbb{E}_{(I,q,gt,\{r_i,f_i\}_{i=1}^n) \sim \mathbb{D}} \left[ - \sum_{i=1}^n \log P(f_i | I, q, gt, \{r_j, f_j\}_{j=1}^{i-1}, r_i) \right], \quad (6)$$

where we use FIRE-100K as  $\mathbb{D}$  and obtain the teacher model FD-LLaVA.

## 5 Experiments

We conduct experiments to evaluate both the student and teacher models trained on FIRE. We first provide experimental details and then comprehensively evaluate models in multiple settings.

### 5.1 Experimental Details

**Training Data.** To avoid the catastrophic forgetting issue, we combine the training data in FIRE with the LLaVA-665K [32] (released by Open-LLaVA-1M [6]) to train the student and teacher models.

**Training Details.** In the training process of both the student and teacher models, we freeze the image encoder and the image-language connector, and fine-tune the language decoder using LoRA [18].

Table 2: Results of the student model in fixed dialogues.

Model	BLEU-1 ( $\uparrow$ )	BLEU-2 ( $\uparrow$ )	BLEU-3 ( $\uparrow$ )	BLEU-4 ( $\uparrow$ )	CIDEr ( $\uparrow$ )
LLaVA-Next-8B	0.33	0.23	0.17	0.13	0.60
FIRE-LLaVA	<b>0.54</b>	<b>0.46</b>	<b>0.39</b>	<b>0.34</b>	<b>2.36</b>

Table 3: Results of the teacher model in fixed dialogues.

Model	BLEU-1 (↑)	BLEU-2 (↑)	BLEU-3 (↑)	BLEU-4 (↑)	CIDEr (↑)	MAE (↓)
LLaVA-Next-8B	0.34	0.21	0.15	0.10	0.51	1.88
FD-LLaVA	<b>0.55</b>	<b>0.45</b>	<b>0.39</b>	<b>0.33</b>	<b>2.27</b>	<b>0.30</b>

Table 4: Results in free dialogue over all test data in FIRE.

Model	AT (↓)	ADR (↑)	ATR (↑)	RR (↑)
LLaVA-Next-8B	1	0.97	0.41	0.25
FIRE100K-LLaVA-8B	0.92	1.27	0.55	0.34
FIRE-LLaVA-8B	<b>0.84</b>	<b>1.56</b>	<b>0.66</b>	<b>0.39</b>

221 In the implementation of LoRA, we set the rank as 64 and only apply LoRA on the query and key  
 222 projection matrices in all attention layers of the language decoder. This setting only involves 0.4%  
 223 parameters of LLaMA3-8B. We use the AdamW optimizer, where a cosine annealing scheduler is  
 224 employed, the learning rate is  $2e - 4$ , the batch size is 64, and we train 1 epoch over all data. The  
 225 training process for a student (or teacher) model requires about 128 A100-80GB GPU hours.

## 226 5.2 Evaluation in Instruction Following

227 Considering that fine-tuning VLMs may encounter the catastrophic forgetting problem, we evaluate  
 228 the instruction-following ability of FIRE-LLaVA, using 10 commonly used multimodal benchmarks,  
 229 as shown in Tab. 1. Our model achieves comparable performance to the original LLaVA-Next-8B  
 230 model, showing that we do not compromise the instruction-following ability when learning the  
 231 feedback-refining ability.

## 232 5.3 Evaluation in fixed dialogues

233 We evaluate the performance of FIRE-LLaVA, and FD-LLaVA in fixed dialogues. The evaluation  
 234 of FIRE-LLaVA is shown in Tab. 2, where we report the results of BLEU-1, BLEU-2, BLEU-3,  
 235 BLEU-4, and CIDEr. The performance of FD-LLaVA is shown in Tab. 3, where we report the  
 236 results of BLEU-1, BLEU-2, BLEU-3, BLEU-4, CIDEr, and MAE. We observe that using FIRE,  
 237 FIRE-LLaVA and FD-LLaVA generates good responses and feedback, having better performance  
 238 than the original LLaVA-Next-8B model on all metrics. FIRE-LLaVA could well refine the responses,  
 239 like GPT-4V. FD-LLaVA can generate more accurate feedback, including comments (see BLEU and  
 240 CIDEr) and scores (see MAE), demonstrating the effectiveness of our teacher model FD-LLaVA that  
 241 can discover undesirable responses.

## 242 5.4 Evaluation in the free dialogue

243 We employ a student model and a teacher model to perform free dialogues. We evaluate LLaVA-  
 244 Next-8B, FIRE100K-LLaVA, and FIRE-LLaVA as the student model, and use FD-LLaVA to act as  
 245 the teacher model. We report the average turn (AT), average dialogue refinement (ADR), average  
 246 turn refinement (ATR), and refinement ratio (RR) on FIRE-Bench. Results are shown in Tab. 4.  
 247 We observe that a LLaVA model trained on FIRE has improved feedback-refining ability. On the  
 248 ADR, ATR, and RR metrics, FIRE-LLaVA achieves more than 50% improvements by LLaVA-Next,  
 249 making an efficient user-agent interaction. Meanwhile, adding FIRE-1M to training data has better  
 250 performance than only using FIRE-100K, showing the data quality of FIRE-1M.

Table 5: Detailed test results (AT (↓), ADR (↑), ATR (↑), and RR (↑)) on 8 seen source datasets.

Model	VQAv2				GQA				TextVQA				ChartQA			
	AT	ADR	ATR	RR	AT	ADR	ATR	RR	AT	ADR	ATR	RR	AT	ADR	ATR	RR
LLaVA-Next	1.00	1.45	0.42	0.40	1.00	1.51	0.51	0.43	1.00	0.91	0.34	0.26	1.00	0.71	0.39	0.25
FIRE100K-LLaVA	0.86	1.83	0.55	0.54	0.81	1.93	0.63	0.58	0.95	1.20	0.49	0.33	1.07	1.03	<b>0.56</b>	0.27
FIRE-LLaVA	<b>0.78</b>	<b>2.08</b>	<b>0.59</b>	<b>0.56</b>	<b>0.81</b>	<b>2.06</b>	<b>0.70</b>	<b>0.58</b>	<b>0.77</b>	<b>1.51</b>	<b>0.56</b>	<b>0.42</b>	<b>0.79</b>	<b>1.15</b>	<b>0.53</b>	<b>0.36</b>
Model	DocVQA				DVQA				GEOQA+				Synthdog			
	AT	ADR	ATR	RR	AT	ADR	ATR	RR	AT	ADR	ATR	RR	AT	ADR	ATR	RR
LLaVA-Next	1.00	0.97	0.56	0.24	1.00	1.66	<b>0.50</b>	0.42	1.00	0.14	0.07	0.08	1.00	0.14	0.05	0.04
FIRE100K-LLaVA	1.06	0.84	0.51	0.22	0.79	1.87	0.46	<b>0.51</b>	<b>0.84</b>	0.70	0.33	<b>0.28</b>	<b>0.93</b>	0.18	0.07	<b>0.08</b>
FIRE-LLaVA	<b>0.81</b>	<b>1.65</b>	<b>0.97</b>	<b>0.41</b>	<b>0.74</b>	<b>1.97</b>	0.46	0.50	<b>0.84</b>	<b>0.74</b>	<b>0.35</b>	0.27	0.95	<b>0.19</b>	<b>0.08</b>	0.06



Table 6: Detailed test results (AT (↓), ADR (↑), ATR (↑), and RR (↑)) on 8 new source datasets.

Model	MathVista				MathVerse				MMMU				MME			
	AT	ADR	ATR	RR	AT	ADR	ATR	RR	AT	ADR	ATR	RR	AT	ADR	ATR	RR
LLaVA-Next	1.00	0.84	0.45	0.19	1.00	0.14	0.13	0.08	1.00	0.94	0.53	0.22	1.00	1.31	0.31	0.21
FIRE100K-LLaVA	0.89	1.09	0.68	0.29	0.95	0.34	0.30	0.16	0.86	1.38	0.81	0.38	<b>0.95</b>	<b>2.20</b>	<b>0.60</b>	<b>0.39</b>
FIRE-LLaVA	<b>0.83</b>	<b>1.36</b>	<b>0.77</b>	<b>0.34</b>	<b>0.93</b>	<b>0.65</b>	<b>0.49</b>	<b>0.17</b>	<b>0.80</b>	<b>1.73</b>	<b>1.05</b>	<b>0.41</b>	0.96	2.04	0.57	0.36

Model	MM-Vet				SEED-Bench				ScienceQA				LLaVA-wild			
	AT	ADR	ATR	RR	AT	ADR	ATR	RR	AT	ADR	ATR	RR	AT	ADR	ATR	RR
LLaVA-Next	1.00	0.80	0.31	0.13	1.00	2.30	0.56	0.48	1.00	2.81	0.70	0.56	1.00	0.45	0.19	0.03
FIRE100K-LLaVA	0.97	0.99	0.48	0.23	0.83	3.18	0.75	0.68	0.98	2.95	0.78	0.62	0.99	0.79	0.33	<b>0.12</b>
FIRE-LLaVA	<b>0.87</b>	<b>1.18</b>	<b>0.60</b>	<b>0.26</b>	<b>0.81</b>	<b>3.34</b>	<b>0.84</b>	<b>0.69</b>	<b>0.83</b>	<b>3.94</b>	<b>1.08</b>	<b>0.78</b>	<b>0.96</b>	<b>0.85</b>	<b>0.50</b>	<b>0.12</b>

251 We also show the detailed results on 8 seen source datasets and 8 new source datasets, as shown  
 252 in Tab. 5 and Tab. 6, respectively. Our models achieve improvements on both seen and new datasets,  
 253 showing the generalization of feedback-refining ability across different types of data and tasks.

254 **5.5 Visualization**

255 In Fig. 6, we visualize three cases in free dialogues using FIRE-LLaVA and FD-LLaVA. We observe  
 256 that FIRE-LLaVA can understand the intent behind the feedback and refines its responses according  
 257 to the feedback on chart understanding, visual concept perception, visual relationship reasoning, and  
 258 OCR, making efficient user-agent interactions.

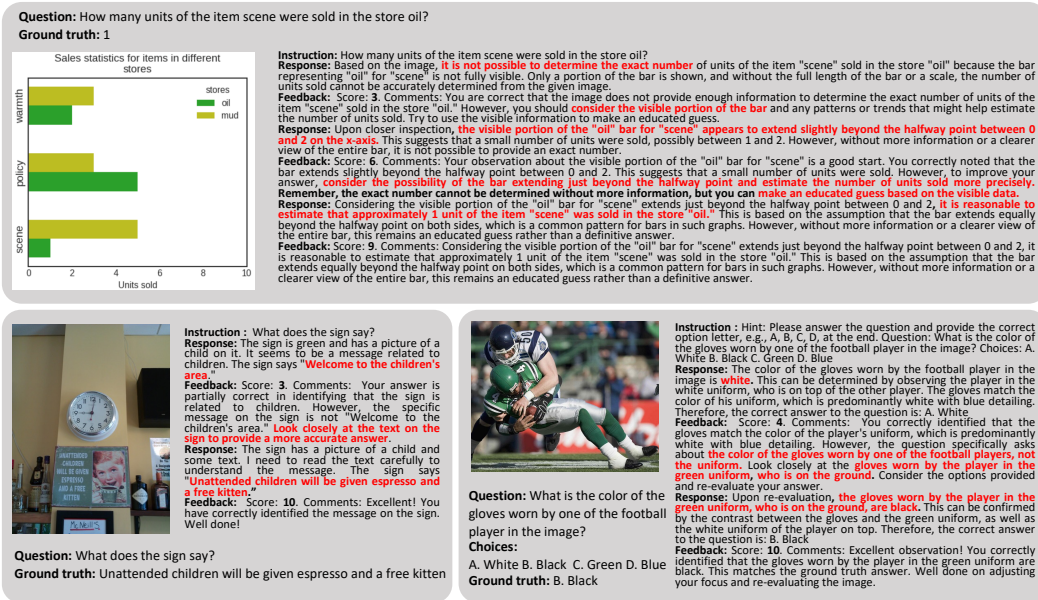


Figure 6: Case study of the feedback-refining ability in our model.

259 **6 Conclusion**

260 In this paper, we have presented FIRE, a feedback-refinement dataset with 1.1M multi-turn conver-  
 261 sations, which empowers VLMs to refine their responses based on given feedback. Given proper  
 262 prompts, GPT-4V can produce high-quantity conversations with feedback and responses. Using the  
 263 100K GPT-4V generated data as seeds, a student model and a teacher model can freely expand the  
 264 feedback-refinement data to 1.1M with a similar data quality to GPT-4V. Experiments show that  
 265 VLMs trained on FIRE have significant improvements in their feedback-refining ability.

266 **Limitation.** In the current FIRE dataset, the feedback data is limited in the textual form. Practical  
 267 feedback usually involves diverse multimodal information, such as pointing out image regions. We  
 268 will further expand FIRE with multimodal feedback data. In addition, although we use a filter process  
 269 to remove low-quality data, we still cannot completely guarantee the quality of the data. In the future,  
 270 we will combine human verification with machine verification to improve the quality.

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425 **Checklist**

- 426 1. For all authors...
- 427 (a) Do the main claims made in the abstract and introduction accurately reflect the paper’s  
428 contributions and scope? [Yes] The contributions and scope are claimed in the abstract  
429 and introduction.
- 430 (b) Did you describe the limitations of your work? [Yes] Yes, we have discussed the  
431 limitations in Sec. 6.
- 432 (c) Did you discuss any potential negative societal impacts of your work? [Yes] Yes, we  
433 have discussed the potential negative societal impacts of our work in the supplementary  
434 materials.
- 435 (d) Have you read the ethics review guidelines and ensured that your paper conforms  
436 to them? [Yes] We ensure that our paper is fully conforming to the ethics review  
437 guidelines.
- 438 2. If you are including theoretical results...
- 439 (a) Did you state the full set of assumptions of all theoretical results? [N/A] This paper  
440 does not include theoretical results.
- 441 (b) Did you include complete proofs of all theoretical results? [N/A] This paper does not  
442 include theoretical results.
- 443 3. If you ran experiments (e.g. for benchmarks)...
- 444 (a) Did you include the code, data, and instructions needed to reproduce the main ex-  
445 perimental results (either in the supplemental material or as a URL)? [Yes] The code  
446 and data can be found in the URL, [mm-fire.github.io](https://mm-fire.github.io). The detailed setting of  
447 experiments can be found in Sec. 5. The prompts for generating the conversations are  
448 shown in the supplementary materials.
- 449 (b) Did you specify all the training details (e.g., data splits, hyperparameters, how they  
450 were chosen)? [Yes] All the training details can be found in Sec. 5.
- 451 (c) Did you report error bars (e.g., with respect to the random seed after running exper-  
452 iments multiple times)? [Yes] The error bars for the student model and the teacher  
453 model are discussed in the supplementary materials.
- 454 (d) Did you include the total amount of compute and the type of resources used (e.g.,  
455 type of GPUs, internal cluster, or cloud provider)? [Yes] The computing resources are  
456 included in Sec. 5.
- 457 4. If you are using existing assets (e.g., code, data, models) or curating/releasing new assets...
- 458 (a) If your work uses existing assets, did you cite the creators? [Yes] We cited the creators  
459 of all the existing assets used in this paper.
- 460 (b) Did you mention the license of the assets? [Yes] We mentioned the license of the assets  
461 in the supplementary materials.
- 462 (c) Did you include any new assets either in the supplemental material or as a URL? [No]  
463 We did not include new assets in the supplemental material or as a URL.
- 464 (d) Did you discuss whether and how consent was obtained from people whose data you’re  
465 using/curating? [N/A] All the data sources of this paper are public datasets.
- 466 (e) Did you discuss whether the data you are using/curating contains personally identifiable  
467 information or offensive content? [N/A] All the data sources of this paper are public  
468 datasets, which did not include any personally identifiable information.
- 469 5. If you used crowdsourcing or conducted research with human subjects...
- 470 (a) Did you include the full text of instructions given to participants and screenshots, if  
471 applicable? [N/A] No crowdsourcing and human subjects are involved in this paper.

- 472 (b) Did you describe any potential participant risks, with links to Institutional Review  
473 Board (IRB) approvals, if applicable? [N/A] No crowdsourcing and human subjects  
474 are involved in this paper.
- 475 (c) Did you include the estimated hourly wage paid to participants and the total amount  
476 spent on participant compensation? [N/A] No crowdsourcing and human subjects are  
477 involved in this paper.